

Belchertown Robert Chartier League Basketball (Dare) League Rules 2025 Summer Season

The purpose of the DARE basketball league is to allow high school aged students a chance to continue playing basketball during the winter months. The games are intended to be competitive; however, having fun and spending time with friends is the ultimate goal of the league.

General:

- Players must reside in Belchertown and or/ must attend Belchertown High School via school choice.
- Any member of a high school basketball team (varsity, JV or freshman) is ineligible for participation in this league. If a high school player is removed from the high school team they will be allowed to join the league if; they are registered prior to the deadline and/or prior to the first league game. Removal from the high school team must be confirmed by the high school. Anyone requesting to join the league after registration deadline will be randomly placed on a team and/or placed on a waitlist. Placement is not guaranteed after the registration deadline. The penalty will be forfeit of at least one game. All other high school athletes are eligible for participation.
- All players must be registered with the Recreation Department (penalty will be a forfeit).

Playing Time: Players should receive equal playing time regardless of their skill and ability. Exceptions can be made for the following reasons: behavior, player request and injury.

Game Play Rules: All games will be played with high school basketball rules unless modified.

Timing:

- (2) - 20 minute halves
- Running time for the first 18 minutes of each half. The clock will stop for injuries, timeouts and shooting fouls. The clock will start when the shooter receives the ball for the last shot on shooting fouls.
- The last two minutes of each half will be regulation stop time unless a team is up by 15 or more points in the second half, if so last two minutes will be running time.
- Overtime will be three minutes long (the last 1 minute will be stop time).
- A thirty (30) second shot clock will **NOT** be used.
- Each team will get three timeouts per game. Each team will be awarded 1 timeout per overtime. Timeouts will **NOT** carry over to the overtime.
- Each team must have five players to start the game. Team has ten minutes after scheduled start time to field a team.
- If a team has less than five players due to players fouling out, the last player to foul out can continue to play. Any foul committed by that player will result in a technical foul (2 shots and loss of possession).
- Any team ahead by 20 or more points must fall back into the defensive three point arch on defense. The player's feet must stay in the arch until the ball enters the front court by the offensive team. First

offense will result in a team warning and the second offense will result in a technical foul. Three violations of the rule by the same team in one game will result in a forfeit. Teams should remember this is a recreation league and good sportsmanship and fair play are most important. The game clock will also resort to running time when a team is up by 20 or more points.

Behavior:

- All school rules must be followed while on school property.
- Alcohol and tobacco use are prohibited from the league and will be cause for dismissal if any player or coach is caught with these substances on his/her possession while on school property.
- Consuming alcohol prior to coaching and or playing during the same day is cause for dismissal from the league.
- Any player receiving a technical foul must sit for 5 minutes of game clock time before re-entering the game. This time will carry over from half to half, overtime if needed or the next game.
- Any player/coach receiving two technical fouls in a game will be suspended for a minimum of one game. Additional games may be added depending on the severity of the incident and/or previous technical fouls.
- Any player receiving four or more technical fouls in the season will be suspended for one additional game per technical.
- Fighting will not be tolerated. Any player involved in a fight will be suspended from the league for the remainder of the season. Future seasons could be in jeopardy as well depending on the severity of the incident.

Playoffs: Playoffs will follow the regular season schedule and be single elimination.